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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/590,653	01/24/2007	Bongjun Cha	126587-06090887	2154
22429 LOWE HALIP	7590 06/16/201 TMAN HAM & BERN		EXAM	MINER
1700 DIAGONAL ROAD			PHUONG, DAI	
SUITE 300 ALEXANDRI	A. VA 22314		ART UNIT	PAPER NUMBER
	.,		2617	•
			MAIL DATE	DELIVERY MODE
			06/16/2010	PAPER

Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

Application No. Applicant(s) 10/590,653 CHA ET AL.

Office Action Summary	Examiner	Art Unit					
·	DAI A. PHUONG	2617					
The MAILING DATE of this communication app			ddress				
Period for Reply							
A SHORTENED STATUTORY PERIOD FOR REPLY WHICHEVER IS LONGER, FROM THE MAILING D. J. Estensions of time may be available under the provisions of 37 CPR. 1.3 after SIX (6) MONTHS from the mailing date of this communication. Failure to reply within the six or extended period for reply will. by statute, Any reply received by the Office later than three months after the mailing aemed patent term adjustment. See 37 CPR 1.70(4p).	ATE OF THIS COMMUNICATION 36(a). In no event, however, may a reply be tin will apply and will expire SIX (6) MONTHS from cause the application to become ABANDONE	N. nely filed the mailing date of this o D (35 U.S.C. § 133).					
Status							
Responsive to communication(s) filed on							
2a) This action is FINAL. 2b) ☑ This	- · · · · · · · · · · · · · · · · · · ·						
3) Since this application is in condition for allowance except for formal matters, prosecution as to the merits is							
closed in accordance with the practice under Ex parte Quayle, 1935 C.D. 11, 453 O.G. 213.							
Disposition of Claims							
4) Claim(s) 1-14 is/are pending in the application. 4a) Of the above claim(s) is/are withdrawn from consideration.							
5) Claim(s) is/are allowed.							
6)⊠ Claim(s) <u>1.2.4-7.10 and 11</u> is/are rejected.							
7)⊠ Claim(s) <u>3.8.9 and 12-14</u> is/are objected to.							
8) Claim(s) are subject to restriction and/or	8) Claim(s) are subject to restriction and/or election requirement.						
Application Papers							
9) The specification is objected to by the Examine	r						
10)⊠ The drawing(s) filed on <u>25 August 2006</u> is/are: a)⊠ accepted or b) objected to by the Examiner.							
Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).							
Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).							
11) The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152.							
Priority under 35 U.S.C. § 119							
12) Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).							
a)							
1. Certified copies of the priority documents have been received.							
Certified copies of the priority documents have been received in Application No							
3. Copies of the certified copies of the priority documents have been received in this National Stage							
application from the International Bureau (PCT Rule 17.2(a)).							
* See the attached detailed Office action for a list of the certified copies not received.							
Attachment(s)							
1) Notice of References Cited (PTO-892)	4) Interview Summary						
2) Notice of Draftsperson's Patent Drawing Review (PTO-948)	Paper No(s)/Mail Da 5) Notice of Informal F						
3) Minformation Disclosure Statement(s) (FTC/SB/08) Paper No(s)/Mail Date	6) Other:	and arppression.					

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DETAILED ACTION

Information Disclosure Statement

 The references listed in the Information Disclosure Statement filed on 10/06/2006 have not been considered by the examiner because it is difference serial numbers.

Claim Rejections - 35 USC § 103

- The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all
 obviousness rejections set forth in this Office action:
 - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- Claims 1-2, 4-7 and 10-11 are rejected under 35 U.S.C. 103(a) as being unpatentable over Nemeth et al. (Pub. No.: 20020173294) in view of Dutta et al. (U.S. 6993476).

Regarding claim 1, Nemeth et al. disclose a vector animation interactive service method for implementing an interactive function of a vector animation by interlocking a plug-in technology used in a browser executed in a mobile communication terminal with a vector animation technology, the vector animation interactive service method comprising the steps of:

- a) requesting a supply of a WAP page through a wireless Internet ([0052] to [0058]);
- b) downloading a WML script constituting the WAP page ([0052] to [0058]);
- c) transferring the WML script to an embedded plug-in, and processing a portion, which includes information for an image and a dynamic image or execution information for a game in the WML script, at a variable value for conversion in the embedded plug-in ([0052] to [0058]).

However, Nemeth et al. do not disclose d) transferring the information processed at the variable value to a vector graphic engine; and e) displaying or executing the image, the dynamic image or the game through the vector graphic engine.

In the same field of endeavor, Dutta et al. disclose d) transferring the information processed at the variable value to a vector graphic engine; and e) displaying or executing the image, the dynamic image or the game through the vector graphic engine (col. 1, line 40 to col. 2, line 52).

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify the invention of Nemeth et al. by specifically including d) transferring the information processed at the variable value to a vector graphic engine; and e) displaying or executing the image, the dynamic image or the game through the vector graphic engine, as taught by Dutta et al., the motivation being in order to enable image to completely fit on a display.

Regarding claim 2, the combination of Nemeth et al. and Dutta et al. disclose all the limitation in claim 1. Furthermore, Nemeth et al. disclose the vector animation interactive service method as wherein step b) comprises of downloading at least one of a string, the information for the image and the dynamic image and the execution information for the game, which constitute the WAP page, through the WML script ([0052] to [0058]).

Regarding claim 4, the combination of Nemeth et al. and Dutta et al. disclose all the limitation in claim 1. Furthermore, Nemeth et al. disclose the vector animation interactive service method wherein, in step e), when location information of the information for the image and the dynamic image or the execution information for the game is transferred from the browser to the embedded plug-in, the embedded plug-in downloads the information for the image and the dynamic image or the execution information for the game according to the location information, and processes the downloaded information at the variable value ([0052] to [0058]).

Regarding claim 5, the combination of Nemeth et al. and Dutta et al. disclose all the limitation in claim 1. Furthermore, Nemeth et al. disclose the vector animation interactive service method wherein, in step c), when the browser downloads the information for the image and the dynamic image or the execution information for the game and transfers the downloaded information to the embedded plug-in together with the WML script, the embedded plug-in processes the received information at the variable value ([0052] to [0058]).

Regarding claim 6, the combination of Nemeth et al. and Dutta et al. disclose all the limitation in claim 1. Furthermore, Dutta et al. disclose the vector animation interactive service method wherein step d) comprises of transferring a control authority for the portion including information for the image and the dynamic image or the execution information for the game to the vector graphic engine together with variable value (col. 1, line 40 to col. 2, line 52).

Regarding claim 7, the combination of Nemeth et al. and Dutta et al. disclose all the limitation in claim 1. Furthermore, Nemeth et al. disclose the vector animation interactive service method wherein step d) comprises of additionally transferring layout information for a display of the image or the dynamic image or an execution of the game to the vector graphic engine ([0052] to [0058]).

Regarding claim 10, Nemeth et al. disclose a mobile communication terminal for providing a vector animation interactive service, the mobile communication terminal comprising a WAP browser, an embedded plug-in and retrieve and receive information (0052] to [0058]).

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wherein the mobile communication terminal downloads and analyzes a WML script constituting a WAP page of the wireless Internet, processes a portion, which indicates information for an image and a dynamic image and execution information for a game in the WML script, at a variable value for conversion through the embedded plug-in (0052] to [0058])

However, Nemeth et al. do not disclose a vector graphic engine in order to connect to a wireless Internet via a mobile communication network transfers the variable value and a control authority for the portion to the vector graphic engine, and performs a display of the image and a dynamic image or an execution of the game on the WAP browser through the vector graphic engine.

In the same field of endeavor, Dutta et al. disclose a vector graphic engine in order to connect to a wireless Internet via a mobile communication network transfers the variable value and a control authority for the portion to the vector graphic engine, and performs a display of the image and a dynamic image or an execution of the game on the WAP browser through the vector graphic engine (col. 1, line 40 to col. 2, line 52).

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify the invention of Nemeth et al. by specifically a vector graphic engine in order to connect to a wireless Internet via a mobile communication network transfers the variable value and a control authority for the portion to the vector graphic engine, and performs a display of the image and a dynamic image or an execution of the game on the WAP browser through the vector graphic engine, as taught by Dutta et al., the motivation being in order to enable image to completely fit on a display.

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Regarding claim 11, the combination of Nemeth et al. and Dutta et al. disclose all the

limitation in claim 10. Furthermore, Nemeth et al. disclose the mobile communication terminal

wherein the embedded plug-in provides an effect of direct execution on the WAP browser, so

that the embedded plug-in is well utilized for implementing multimedia (100521 to 100581).

Allowable Subject Matter

Claims 3, 8-9 and 12-14 are objected to as being dependent upon a rejected base claim. 4.

but would be allowable if rewritten in independent form including all of the limitations of the

base claim and any intervening claims.

Conclusion

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Dai A Phuong whose telephone number is 571-272-7896. The

examiner can normally be reached on Monday to Friday, 9:00 A.M. to 5:00 P.M.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Patrick Edouard can be reached on 571-272-7603. The fax phone number for the

organization where this application or proceeding is assigned is 571-273-8300.

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information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

/Dai A Phuong/

Examiner, Art Unit 2617 Date: 06/04/2010